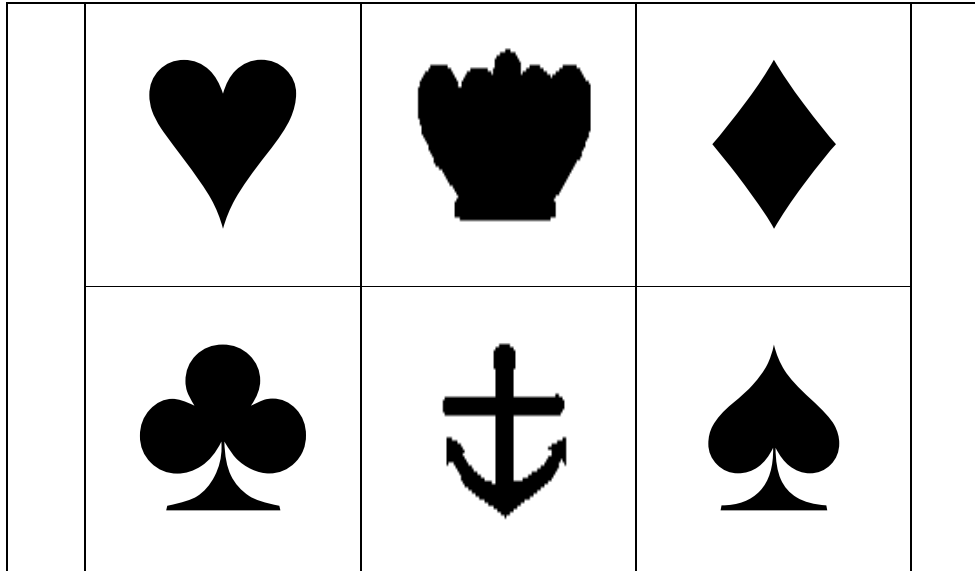




RULES FOR PLAYING CROWN AND ANCHOR

1. Crown and Anchor shall be played on a layout mat which is marked in a manner similar to that shown in the diagram:-



2. The game shall be played with three identical dice with the faces of each dice marked with the symbols of a crown, anchor, heart, diamond, club and spade.
3. The game shall be controlled by a dealer who is not permitted to wager.
4. No person other than the dealer shall throw the dice or activate the dice cage.
5. If any of the three dice fail to come to rest with one surface flat to the base of the dice cage or flat on the layout mat the dealer shall call "No Spin/Throw"
6. If the dealer calls "No Spin/Throw" all wagers shall be void on that spin/throw.
7. The minimum and maximum wagers shall be prominently displayed on a sign at the table.
8. A wager on a particular symbol shall win if the symbol appears on one or more of the uppermost face of the three dice and shall lose if the symbol does not appear.
9. Winning wagers shall be paid at odds not less than:-

if the symbol appears on the uppermost face of 3 dice	3 to 1
if the symbol appears on the uppermost face of 2 dice	2 to 1
if the symbol appears on the uppermost face of 1 dice	1 to 1

10. A person under the age of 18 years shall not participate in the game or be involved in the dealing or conduct of the game.